Keyboard (Visual Reference)

Esc | F1 F2 F3 F4 | F5 F6 F7 F8 | F9 F10 F11 F12 | Print Screen | Scroll Lock | Pause Break

~ ` | ! 1 | @ 2 | # 3 | $ 4 | % 5 | ^ 6 | & 7 | * 8 | (9 |) 0 | _ - | + = | Backspace ← | Insert | Home | Page Up

Tab | Q | W | E | R | T | Y | U | I | O | P | { [| }] | | \ | Delete | End | Page Down

Caps Lock | A | S | D | F | G | H | J | K | L | : ; | " , | Enter ↵

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Shift ⇧ | Z | X | C | V | B | N | M | < , | > . | ? / | Shift ⇧ | ↑
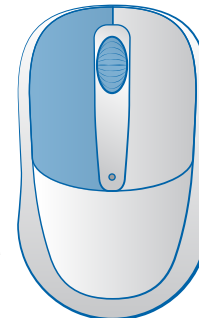
Ctrl | | Alt | Space | Alt | | Ctrl | ← ↓ →

Keyboard Shortcuts

Spacebar: Hold down spacebar and click to move the camera in the direction the mouse is moved.

W, S, A, and D keys: Use to pan the camera in the selected direction (up, down, left, and right).

←↕→ **arrow keys**: Use to rotate the camera in the selected direction.

–/=: Hold down the dash key to zoom out or hold down the equals key to zoom towards the model.

Shift: Hold down and click to select multiple objects.

H: Pressing the 'H' key cycles between the solid and hidden states of selected objects.

V: Pressing the 'V' key cycles between the solid and transparent states of selected objects.

O: Pressing the 'O' key hides all unselected objects and shows and solidifies all selected objects.

P: Hold down and click to select the object's parent.

T: Hold down and click to select through transparent objects.

X or Y: Hold down and click on the model to rotate only in the x or y-axis.

Home: Press the Home key to reset the camera view to it's original position.

End: Press the End key to unhide all hidden objects.

Mouse Buttons

Click on the 3D model to select an object. The object will turn blue and its name and location will appear in the status bar above the model.

Click on the 3D model and drag your mouse to rotate.

Double-click on the 3D model to zoom in on that object.

Use the **mouse-wheel** to adjust the zoom level of the camera.

Hold down the **mouse-wheel** button to pan.

Mobile Device Gestures

Tap on the 3D model to select an object.

Double-tap on the 3D model to zoom in on the object.

Three finger drag to pan in the selected direction.

Pinch open and closed to adjust the zoom level.

Drag to rotate.

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